



How to Reuse Knowledge about Forensic Investigations

By

Danilo Bruschi, Mattia Monga, Lorenzo Martignoni

Presented At

The Digital Forensic Research Conference

DFRWS 2004 USA Baltimore, MD (Aug 11th - 13th)

DFRWS is dedicated to the sharing of knowledge and ideas about digital forensics research. Ever since it organized the first open workshop devoted to digital forensics in 2001, DFRWS continues to bring academics and practitioners together in an informal environment. As a non-profit, volunteer organization, DFRWS sponsors technical working groups, annual conferences and challenges to help drive the direction of research and development.

<http://dfrws.org>

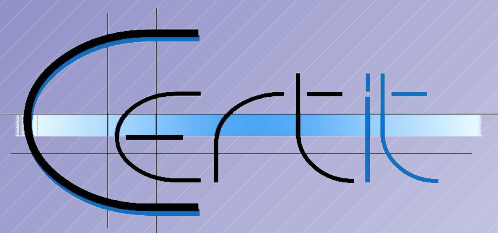
How to Reuse Knowledge about Forensic Investigations

Lorenzo Martignoni

Università degli Studi di Milano -- Bicocca

Daniilo Bruschi - Mattia Monga

Università degli Studi di Milano



Contents

- ★ Motivations and goals
- ★ A systematic approach to critical thinking
- ★ Reusing forensic knowledge
- ★ An example
- ★ Conclusions

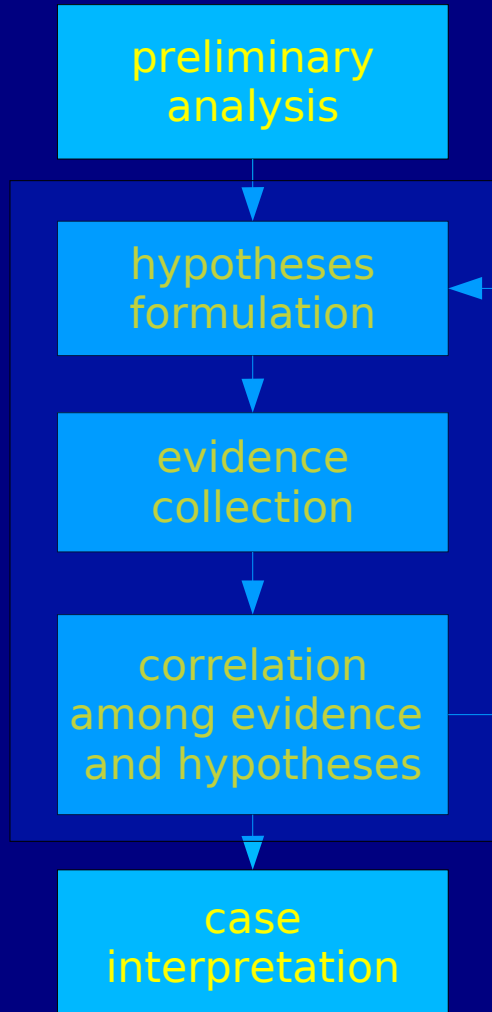
Motivations

- ★ computer forensics investigations are complex because of the nature of digital evidence (volatility and skilled interpretation)
- ★ the investigative process, in order to be presented in court, must be ***sound*** and ***complete***, as much as possible; often every detail counts
- ★ there are common ***investigative patterns*** that could be exploited to ease the work of investigators

Goals

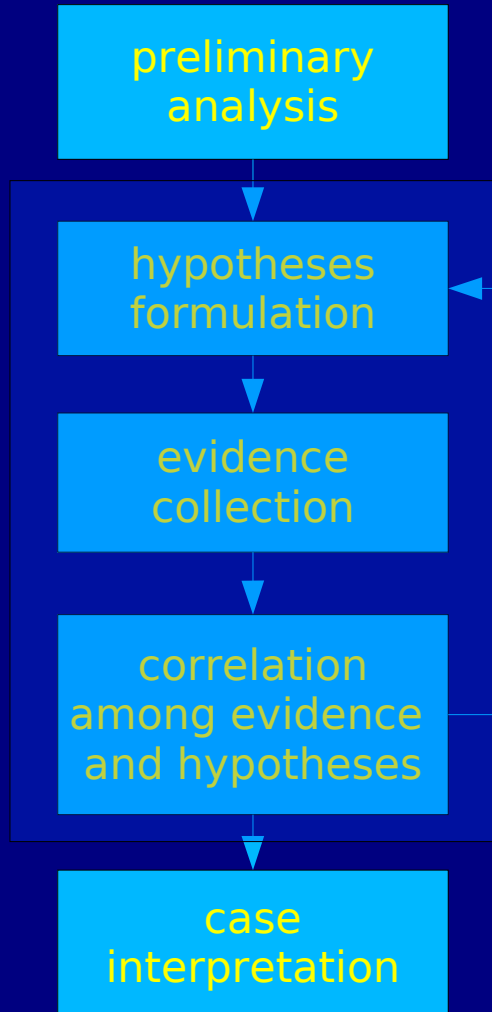
- ★ represent the logical process followed in the proof of a thesis: *critical thinking*
- ★ record collected information in a way that ease quality assessment
- ★ organize past experience to foster knowledge sharing among forensic experts
- ★ produce reusable forensic knowledge to be used as support during investigations

The investigative process



- ★ preliminary analysis of the case
- ★ formulation of hypotheses on the state of the world that caused the case
- ★ collection of evidence on the basis of these hypotheses
- ★ correlation of actual evidence with hypotheses

The investigative process



- ★ revision of hypotheses: *abduction*
- ★ repetition of the process until the consistency state of the knowledge about the case is acceptable
- ★ interpretation, *by the investigator*, of the hypotheses against the collected evidence

A Cartesian approach to manage the complexity

1. ***evidence***: nothing that is not clear and evident can be accepted
2. ***analysis***: a complex problem should be decomposed in easier parts
3. ***synthesis***: a decomposed problem has to be recomposed, verifying every partial solution
4. ***enumeration***: review the whole process to verify the *soundness* and *completeness*

Principle of evidence (1)

- ★ facts, observations, real things (data) to argument in favor or against a hypothesis
- ★ conclusions have to be drawn providing tangible data
- ★ evidence and its relevance is ***context sensitive***

Principle of analysis (2)

- ★ complex arguments ought to be separated in small ones
- ★ the initial hypothesis is decomposed in sub-hypotheses:

$$H \rightarrow H_1, H_2, H_3, H_4, \dots, H_n$$

- ★ “,” is not a logical connective and “ \rightarrow ” is not a logical equivalence

Principle of synthesis (3)

- ★ recomposition of the partial solution of the decomposed problem
- ★ from a forensic viewpoint: “collecting information to prove or disprove the occurrence of an event in the real world”

$$H_i \Rightarrow E_1, E_2, E_3, \dots, E_n$$

- ★ “ \Rightarrow ” denotes the application of tests in order to evaluate the hypothesis

Principle of synthesis (3)

- ★ every evidence collection test will lead, if applicable, to a success or a failure
- ★ the set of applicable tests is by no means complete
- ★ sometimes highly relevant tests cannot be performed
- ★ the strength of each test and the correlation among several of them is not a constant but context sensitive

Principle of enumeration (4)

- ★ by making the process explicit is possible to assess the quality of the whole process
- ★ reuse of past experience in analysis and synthesis decreases the possibility of human errors and omissions

Collected information can be organized as ***forensic graph***

Forensic graph

$$FG = \langle H, E, F_h, F_e, w \rangle$$

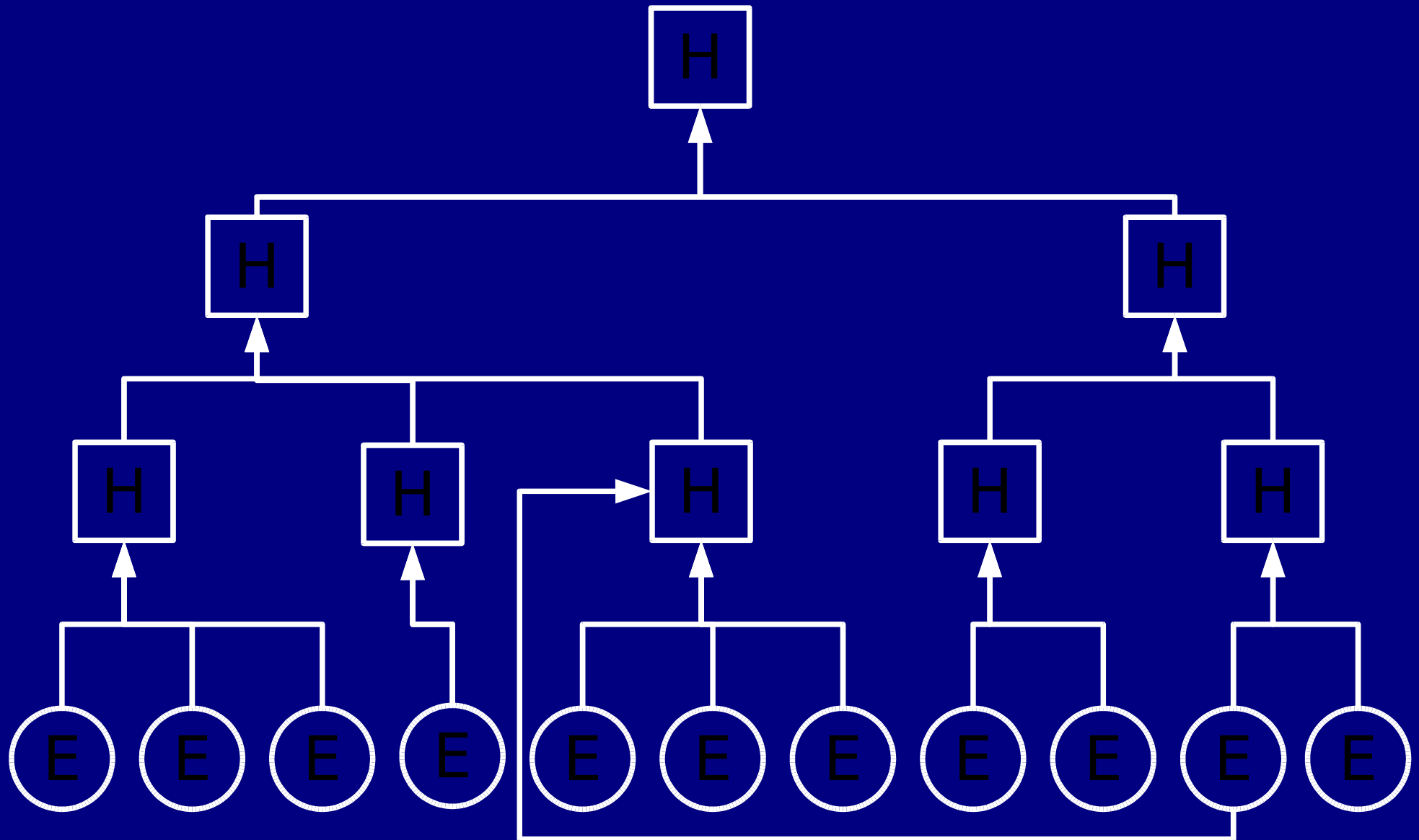
A DAG where:

- ★ H set of hypotheses
- ★ E set of evidences
- ★ F_h decomposition relation ($F_h \subseteq H \times H$)
- ★ F_e association relation ($F_e \subseteq H \times E \times w$)
- ★ w weight of evidence ($w \in \{+, -, ?\}$)

Forensic graph

- ★ used to represent all the knowledge acquired over the time
- ★ hypotheses and evidences are represented in natural language
- ★ expresses the relations among hypotheses and evidence relevant for their validity
- ★ every case is instantiated in a ***case graph***

Forensic graph



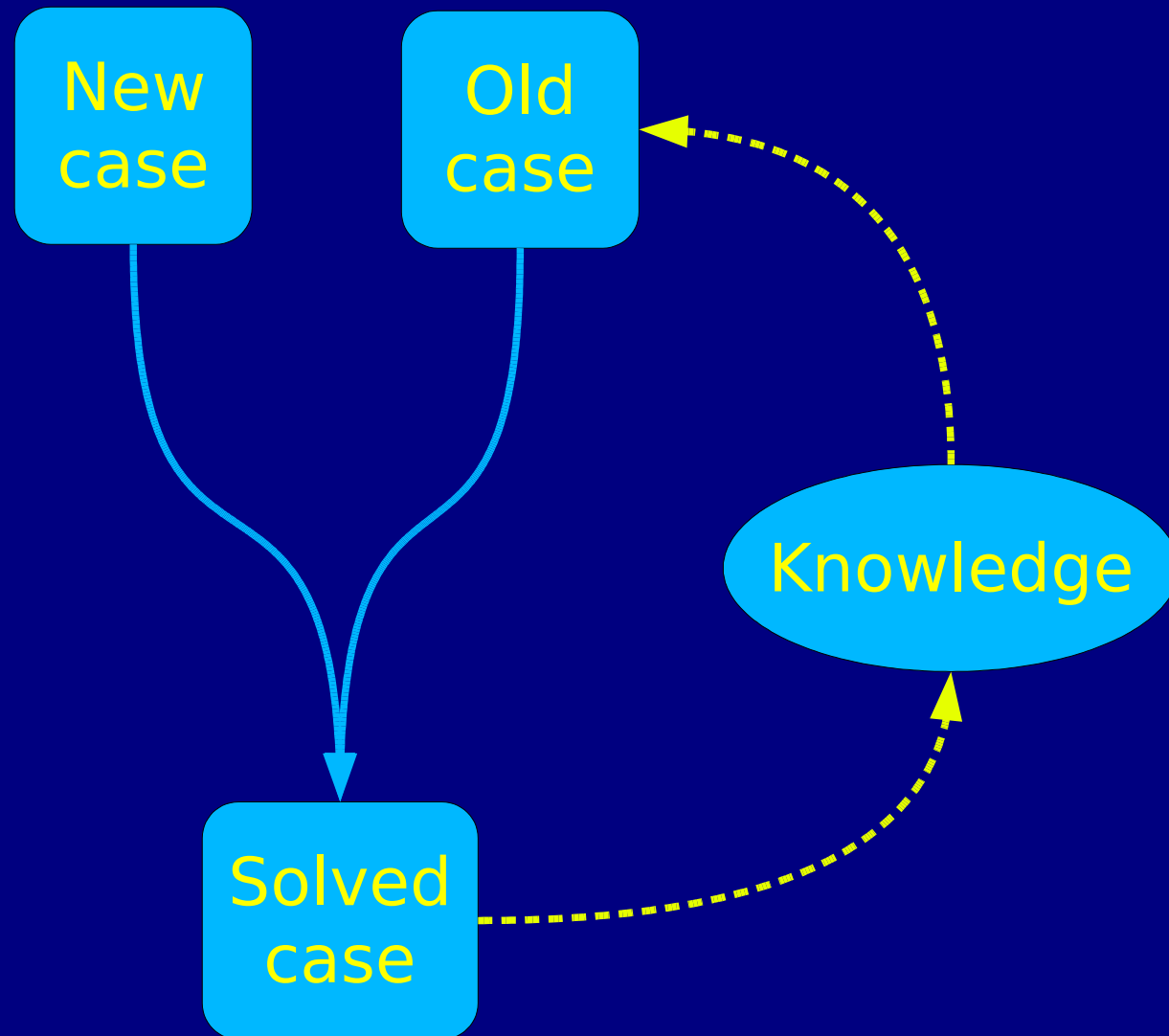
Case graph

- ★ case graph models logic behind the detective's analysis in a specific criminal case
- ★ a new graph is built using only the hypotheses and evidence related to the current context
- ★ the weight of evidence expresses how evidence affects an hypotheses (corroboration, contradiction or the test was not performed)

Learning

- ★ during the construction of case graph new hypotheses can be formulated
- ★ new link among hypotheses and evidence can be discovered
- ★ forensic graph is updated to reflect the new experience
- ★ current experience will be available for future case

Reusing past experiences and learning



An example

H: email account **bob@domain**, registered by user *Bob*, has been used to send a harmful message *M*, to user *V*. *Bob* is the author of *M* and its sender.

An example (hypothesis decomposition)

H_1 : Bob has sent message M from his computer C

H_2 : sendmail, the mail transfer agent installed on C , has been configured to use **bob@domain** as the **From:** header

H_3 : when M was sent (T), C has been in use

H_4 : when M was sent (T), C was connected to the Internet

H_3 : when M was sent (T), C has been in use

E_1 : are there files modified, created, deleted, accessed at time T ?

E_2 : are there files that contain information about user activity (browser history, email-client recent file list, ...) at time T ?

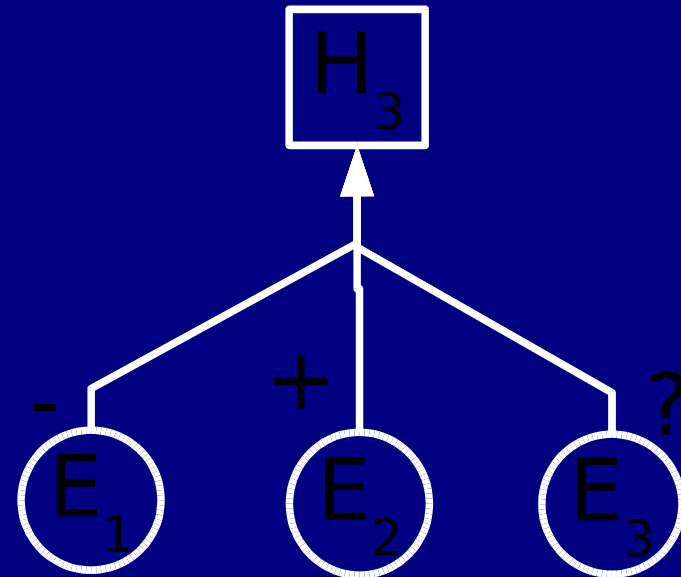
E_3 : are there files that contain information about system activity (events logs, applications logs, ...) at time T ?

H_3 : when M was sent (T), C has been in use

E_1 : not found

E_2 : found

E_3 : N/A (logs were encrypted)



Is evidence conclusive or inconclusive?

The answer is left to the investigators!

Limitations

- ★ it is neither possible to express nor to evaluate how much an evidence influences an hypothesis: *inferential drag*
- ★ expression of hypotheses and evidence in a natural language limits automatic search inside knowledge

Conclusions

- ★ argumentations supporting a hypothesis are open to criticism
- ★ representation through a graph renders knowledge reusable (even of subgraphs)
- ★ knowledge can be improved as investigation experience grows

Future works

- ★ we are implementing a tool that applies our approach to be used as a guideline both for detectives and attorneys
- ★ provide a structured language to describe evidence and hypotheses in order to process them automatically
- ★ estimate the relevance of hypotheses studying the outcome of previous and concluded case: ***analysis of causality***

***Questions and suggestions are
welcome...***